

## 12. **Figure 8 with Touch**

**Mission:** see Figure 8, the mission before this one.

**Equipment:** Touch sensor

**Directions:**

These directions will not go through every step for this exercise. Instead, it will just show you the first turn and you will then know how to handle every turn after that.

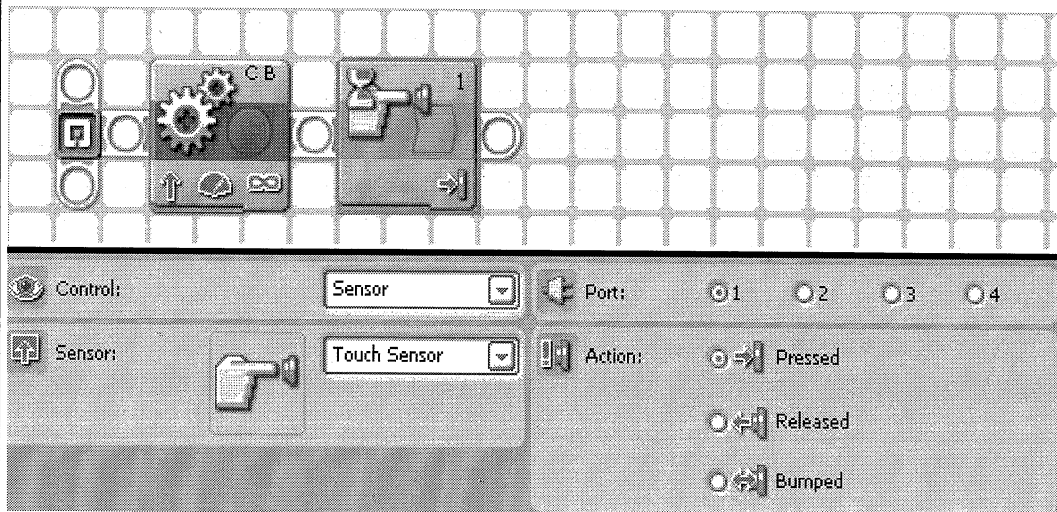
1. Place a move block on the program bar and set it to unlimited.

*This will make the robot move for an unlimited distance until the next block tells the program to move on to the next block.*

2. Place the cursor over the wait block and a menu will appear. Click on the touch block.

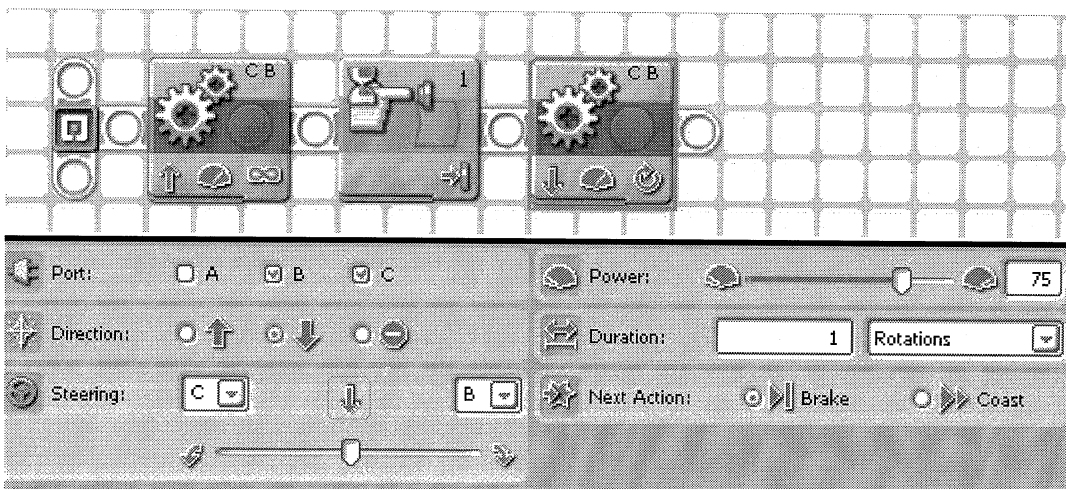
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3. Place the touch block on the bar.



*The touch sensor block will trigger the program to move to the next block when it is pressed.*

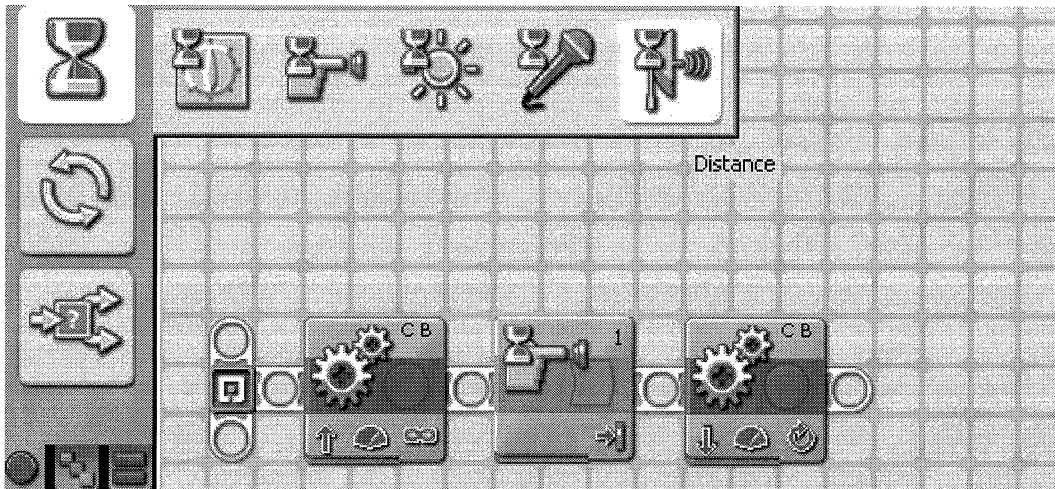
4. Place a move block on the line and set it for reverse and leave it at one rotation.



*The rotations may need to be changed to make it move back enough that it will not hit when it turns, but close enough to wall to so it does not hit the post on the figure 8.*

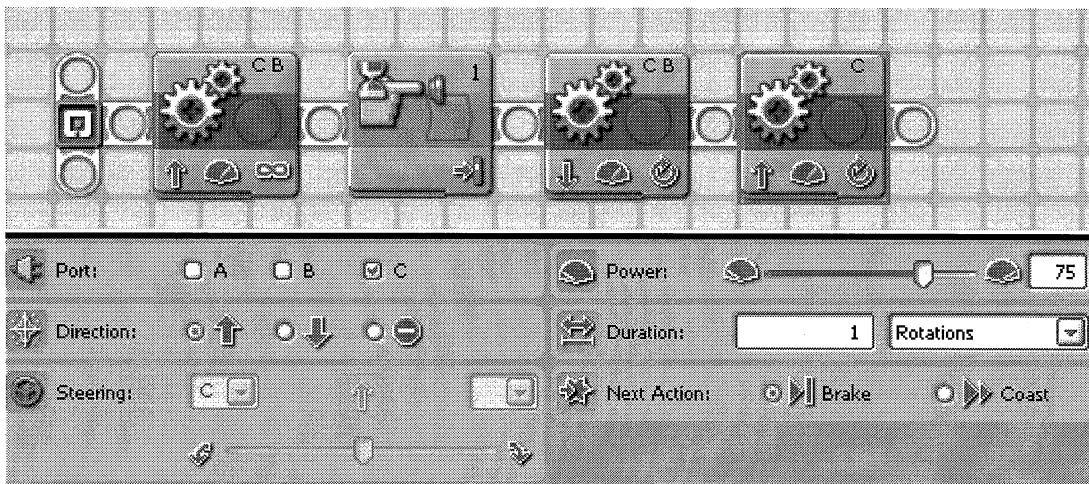
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5. Place the cursor over the wait block and pick a distance block.



*The distance block works with the ultrasonic sensor to measure distance by an ultrasonic ping. It works like a bat does with its sonar.*

6. Place the move block on the line and click on the button next to Port B to remove the orange circle in it. Now only Port C has a circle in it.



*This means only the wheel attached to Port C will turn. This will make your robot turn to the right.*

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